

Wildfires and Indoor Air Quality

During a wildfire, smoke can make the outdoor air unhealthy to breathe. Local officials may advise you to stay indoors during a smoke event associated with a wildfire. While sheltering, some outdoor smoke can enter your home and affect your indoor air quality. Explore these resources to learn what steps you can take to protect your family from wildfire smoke indoors.



Scan the QR Codes below to access each resource, or scan the code to the right to explore EPA's Wildfires and Indoor Air Quality webpage, which is available in nine languages.

'How to Create a Clean Room at Home' Video

Spending time in a clean room at home can help reduce your exposure to smoke while staying indoors. This video will show you how to create a clean room to reduce your family's exposure to wildfire smoke while indoors.





This series of factsheets from EPA's AirNow program will help you prepare for wildfire season and take steps to reduce your exposure to smoke and ash.





DIY Air Cleaner Infographics

If portable air cleaners are not available or affordable, you may choose to use a do-ityourself (DIY) air cleaner. Thes infographics provide directions for how to create different types of DIY air cleaners.



Smoke events can last for days and weeks, which is why it is important for building owners and managers to have information on best practices for reducing exposure to smoke that may enter schools, commercial buildings, or multi-unit housing.





DIY Air Cleaner to Reduce Wildfire Smoke Indoors



Assembly

- 1. Attach the air filter to the back of the box fan using either clamps, duct tape or bungee cords.
- 2. Check the filter for the direction of the air flow (marked on the side of the filter).
- 3. Replace filters when

dirty.

https://www.epa.gov/air-res -reduce-wildfire-smoke-indoors#FAQ

For more information about protecting indoor air quality during emergencies and disasters, visit EPA's **Emergencies and Indoor Air** Quality webpage by scanning the QR code to the right.

